

# Jason Tierney

[www.tierfx.com](http://www.tierfx.com)

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## Education

Northeastern University, Boston, MA

2009

Bachelor of Science in Art with a Concentration in Animation

## Software & Skills

3D - Maya - Generalist, Dynamics and FX

Modeling, Animation, Rigging, Particles, Dynamics, Shave and a Haircut

Lighting, Rendering, Basic MEL scripting

Zbrush, RealFlow

2D, Video Editing & Compositing

Adobe AfterEffects, Photoshop, Illustrator, Final Cut Pro, Powerpoint

## Experience

Independent Artist/Freelance 3D Animator

May 2009 – 2012

Projects and Clients Include:

### Woodbeard Studios

Generalist - several commercial projects with 3D and 2D work including texturing, lighting, shading, modeling, pre-viz, compositing and rotoscoping

### Letters to Santa

'Sending the letter to Santa' animation

Including creation of a 3D Santa's village and live action film integration

### Honeywell Electronics

3D Modeling, texturing and flyby animation of an electronics product display

### Machine Graphics – Boston, MA

June 2011

Modelled, Rigged and Textured a realistic Woodpecker

### Other Work Includes:

Various 2D & 3D projects including compositing, rotoscoping, 3D modeling and animation

Designed and created an abstract 3D music visualization piece for a musician

Generalist for an independent short animation

Northeastern University, SPCS Distance Learning

January 2008 – April 2009

Video Editor

Edited Video and created multimedia presentations for online learning

Troubleshooting recording errors and camera issues

M|C Communications, Boston, MA

January – July 2007

Production Artist – Co-op

Editing and modification of educational materials using powerpoint

Loading and formatting data for web page presentation via web based interfaces

References available on request